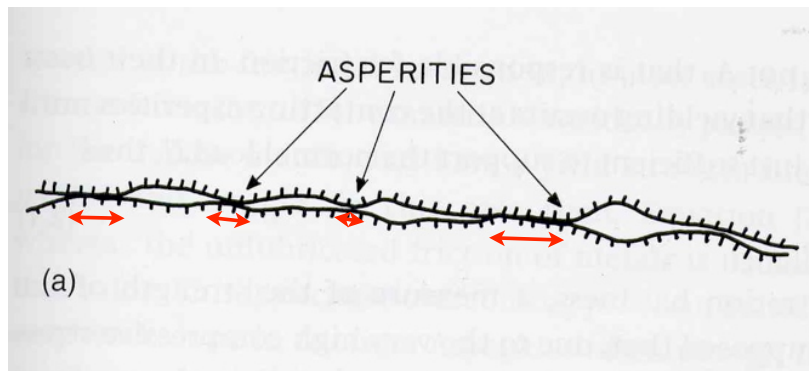
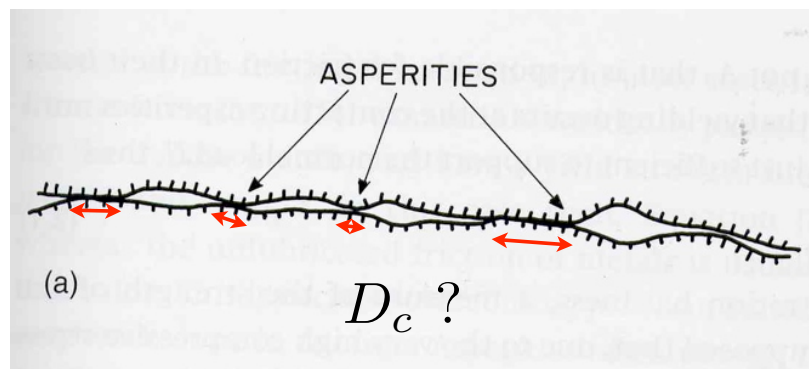


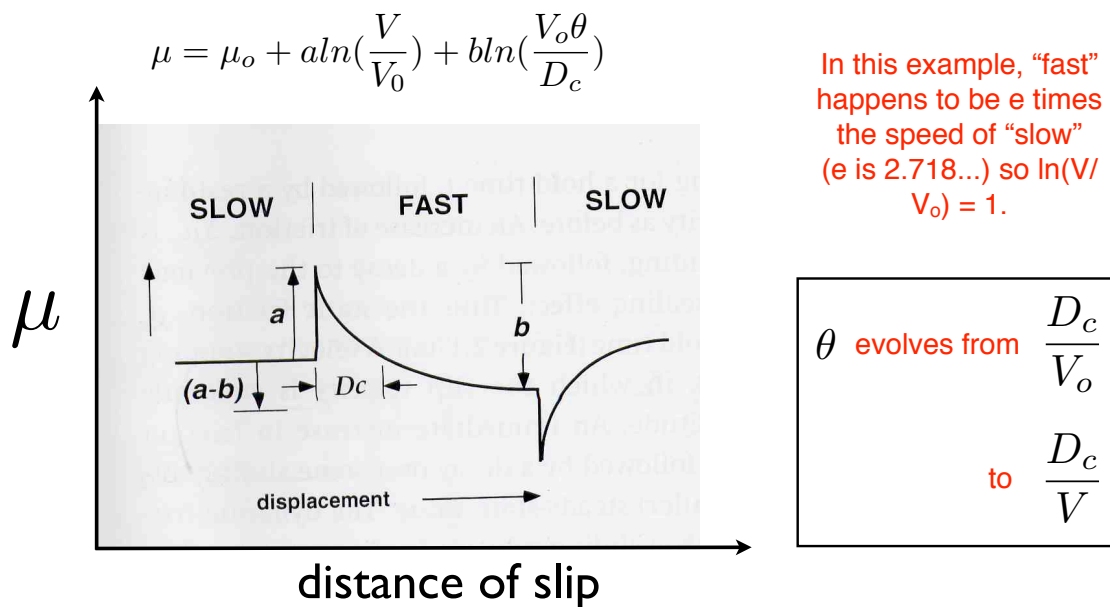
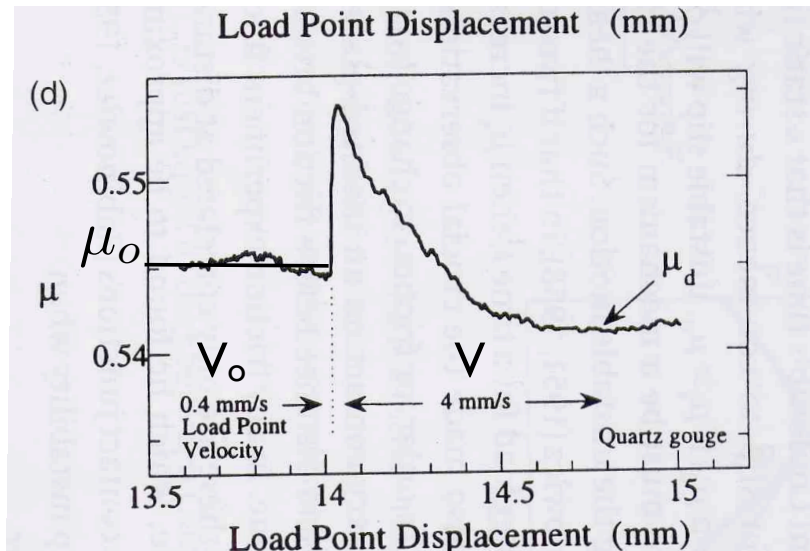


- Friction can increase with “hold” time. This happens through **growth and increasing shear strength** of contacts (“asperities”).
- If sliding speeds up, the average lifespan of asperities decreases
- This means that friction drops with sliding speed
- θ is the “state variable” in RS friction law: it can be interpreted (roughly) as the age of the asperities



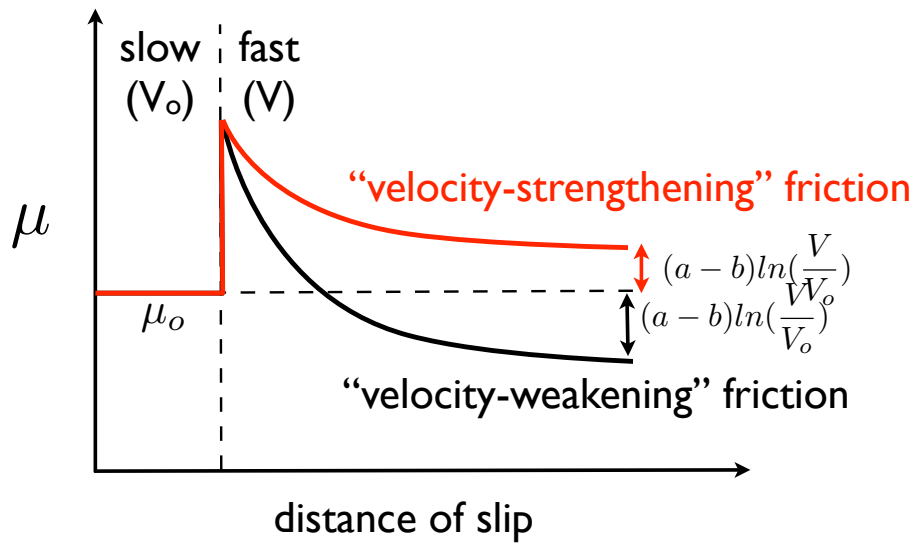
Average age of contacts is
average dimension D_c
 divided by slip speed V

Rate- and state- dependent friction: what the friction data look like



After sliding at the new velocity for a while, the state variable settles down to $\theta = \frac{D_c}{V}$

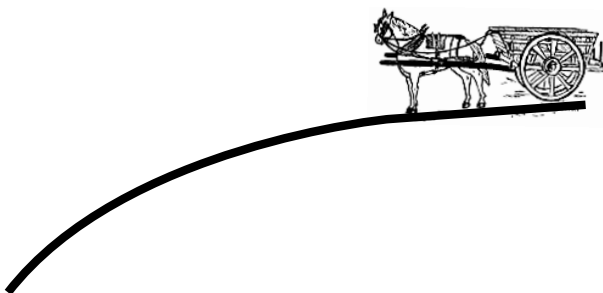
Then, the "rate and state" friction equation is just: $\mu = \mu_o + (a - b) \ln\left(\frac{V}{V_o}\right)$



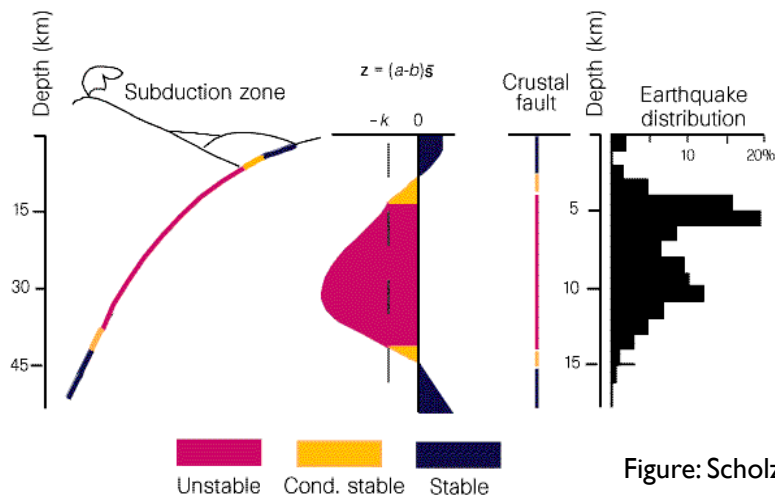
$$\mu = \mu_o + (a - b)\ln\left(\frac{V}{V_o}\right)$$



velocity-strengthening
friction:
faster sliding -->
stronger fault -->
slows sliding



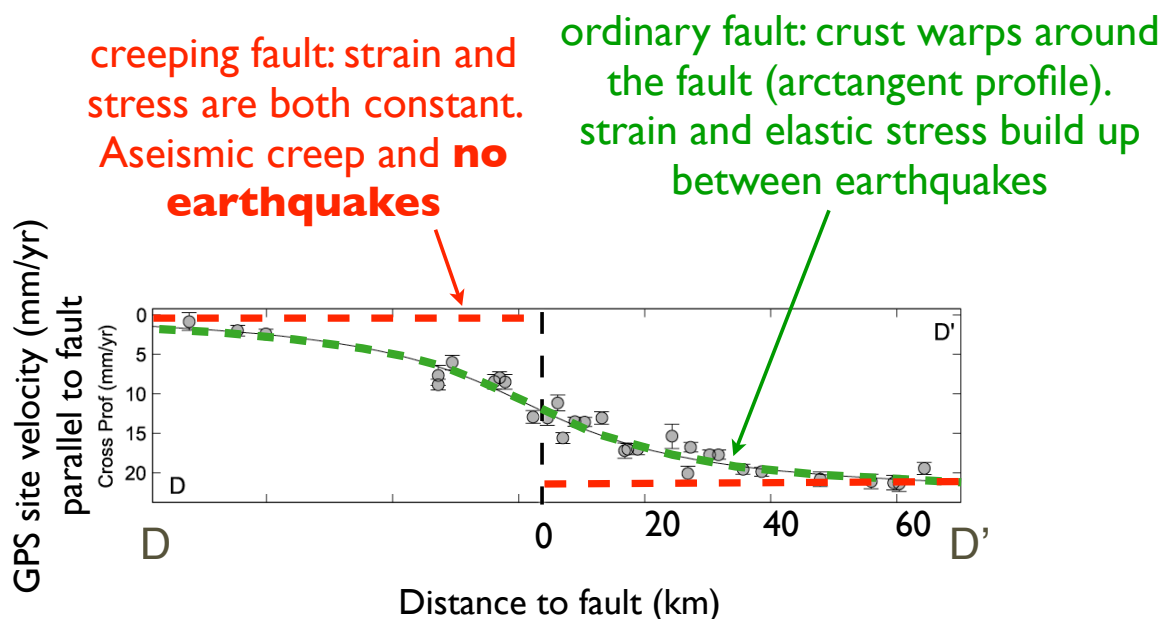
velocity weakening
friction:
faster sliding -->
weaker fault -->
even faster sliding



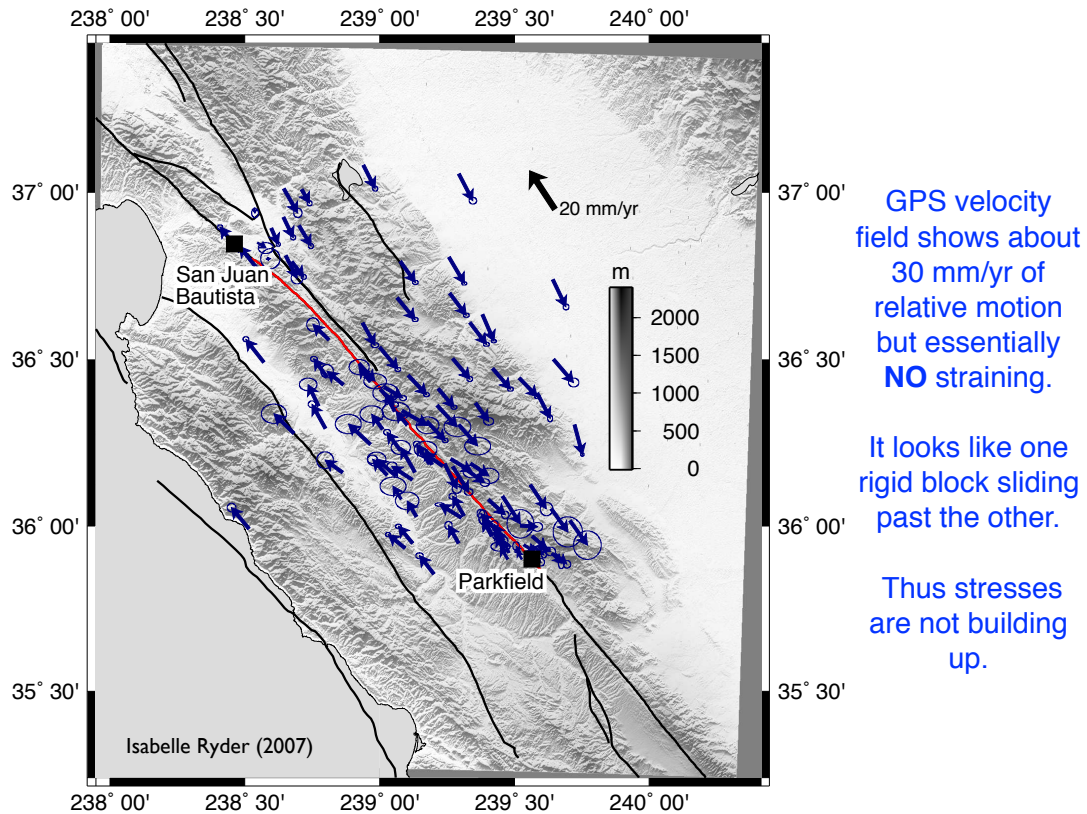
Why velocity-strengthening friction?

- **shallow:** granular gouge. particles must move around each other to allow relative motion of two sides of the fault. This requires volume increase with increased sliding rate, which requires energy input.
- **deep: Big a (direct effect).** Asperities shear viscously (flow) to some extent before breaking. A higher shear stress is required to shear the asperities at a higher rate in response to a sudden increase in slip speed.

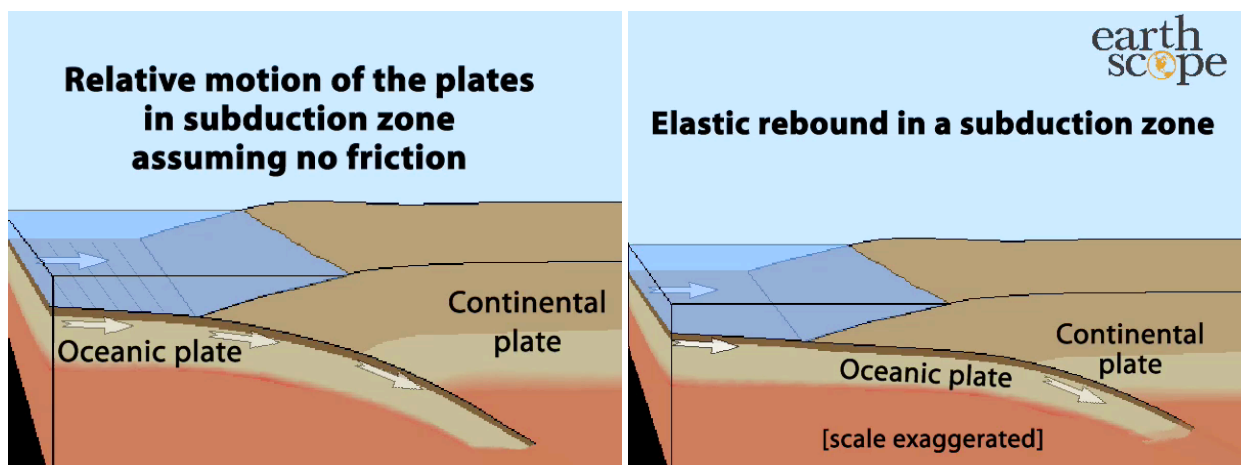
Wouldn't it be great if ALL faults were velocity-strengthening?



Creeping section of the San Andreas Fault



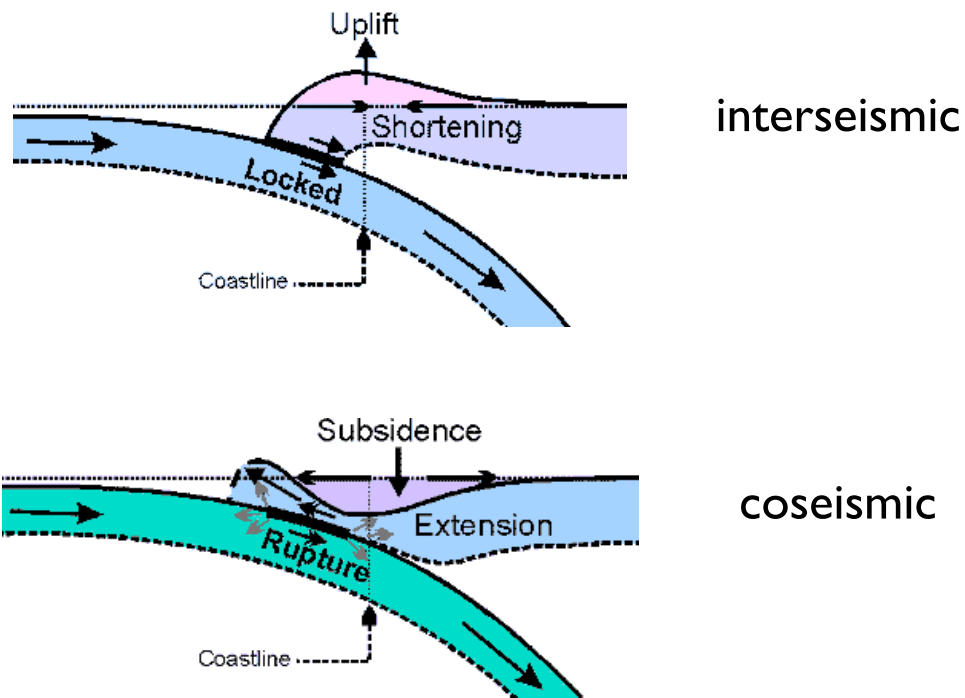
Great Subduction Zone Earthquakes and elastic rebound



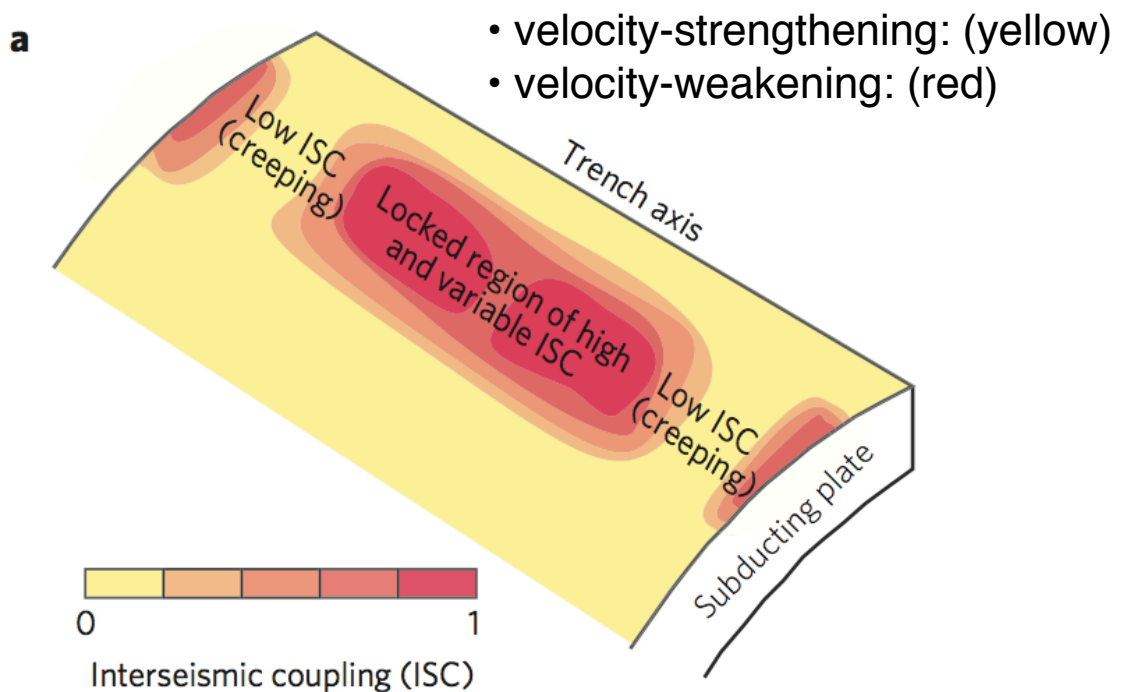
http://www.iris.edu/hq/programs/education_and_outreach/animations/5

(BTW, it's spelled "subsidence")

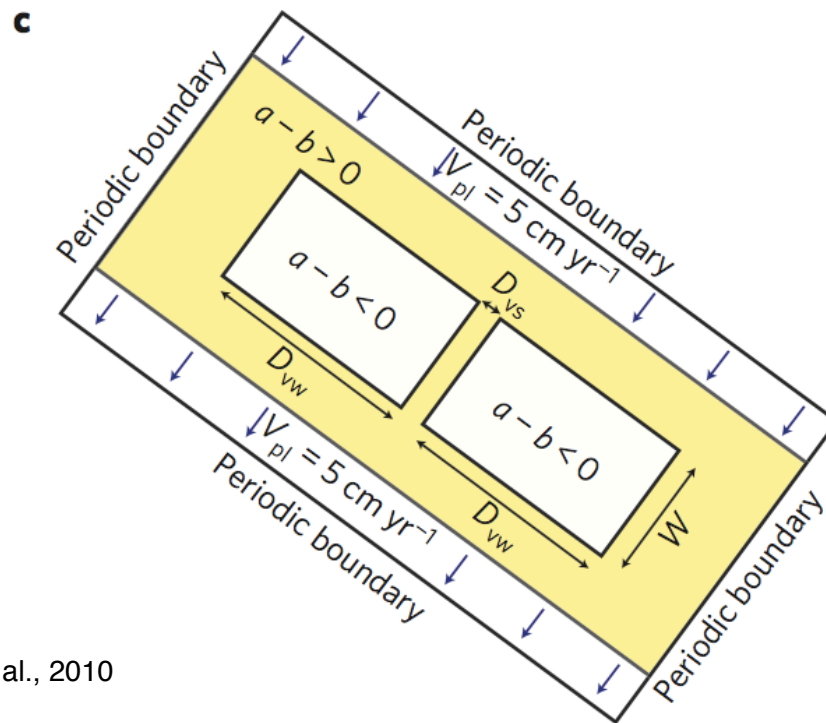
Subduction zone fault earthquake cycle



Subduction zone fault surface, showing locked and creeping areas

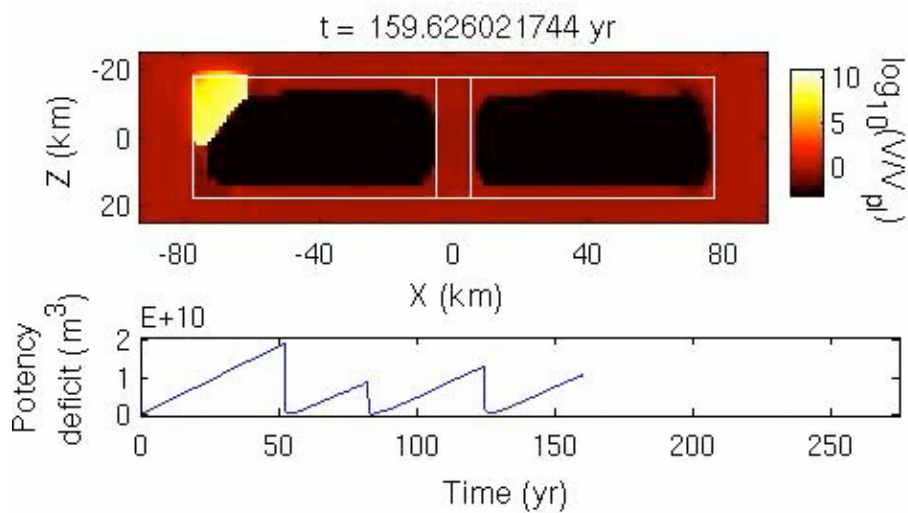


Model of a subduction zone fault surface, with velocity-weakening and velocity-strengthening areas



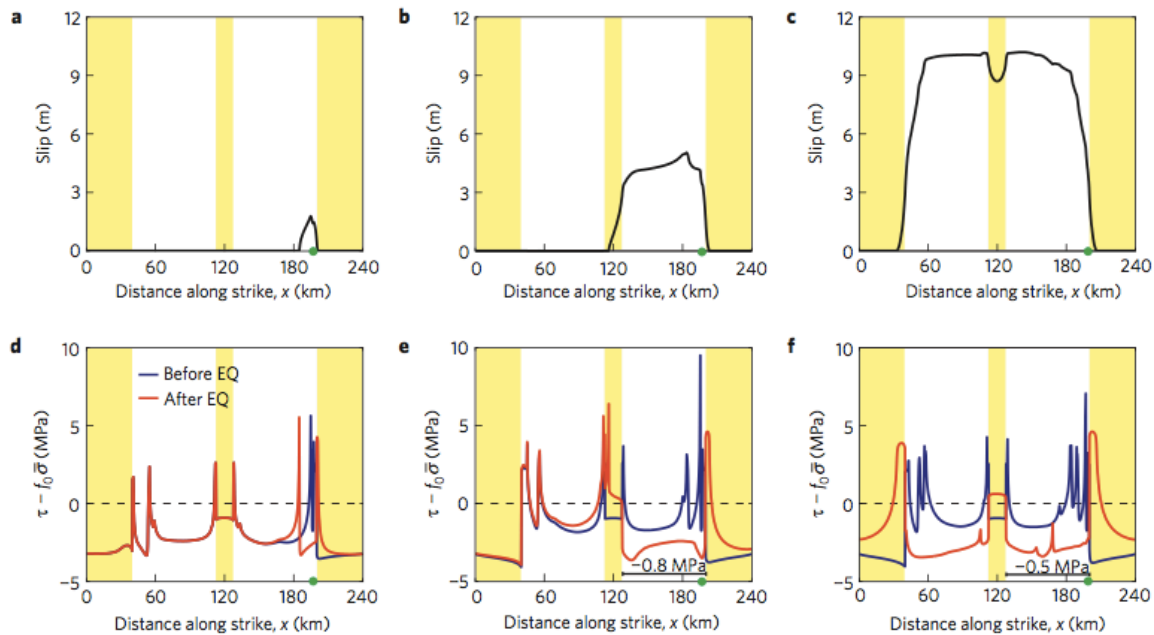
Kaneko et al., 2010

Movie showing modeled earthquakes and interseismic creep over many earthquake cycles



“seismic potency” is just seismic moment / shear modulus (so it’s slip times area)

Small and large earthquakes. top row = slip distribution, bottom row = corresponding pre-and post-quake stress



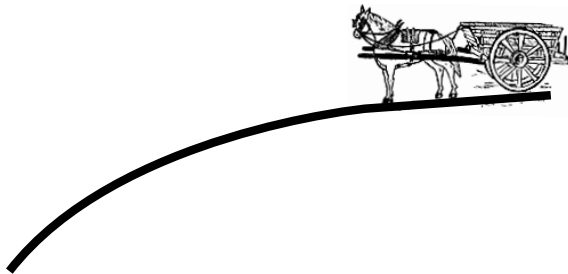
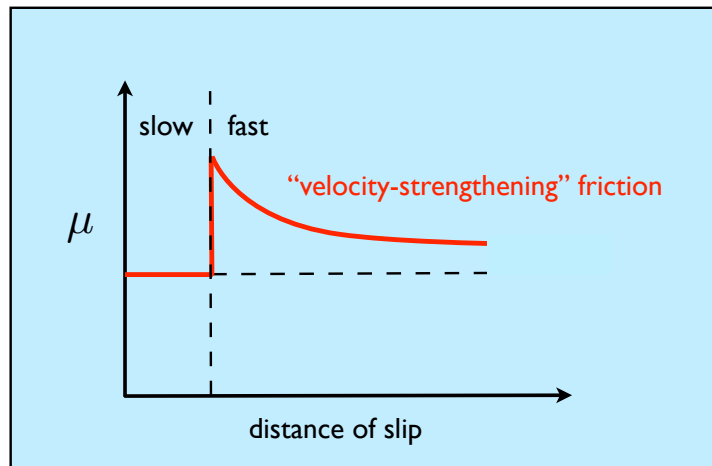
Upshot: by monitoring seismic coupling between earthquakes (via GPS for example) the future large slip patches might be delineated

We still need geologists to tell us whether all the locked fault patches go off at the same time (mega earthquake) or not, because we do not know (a-b) all over the fault.



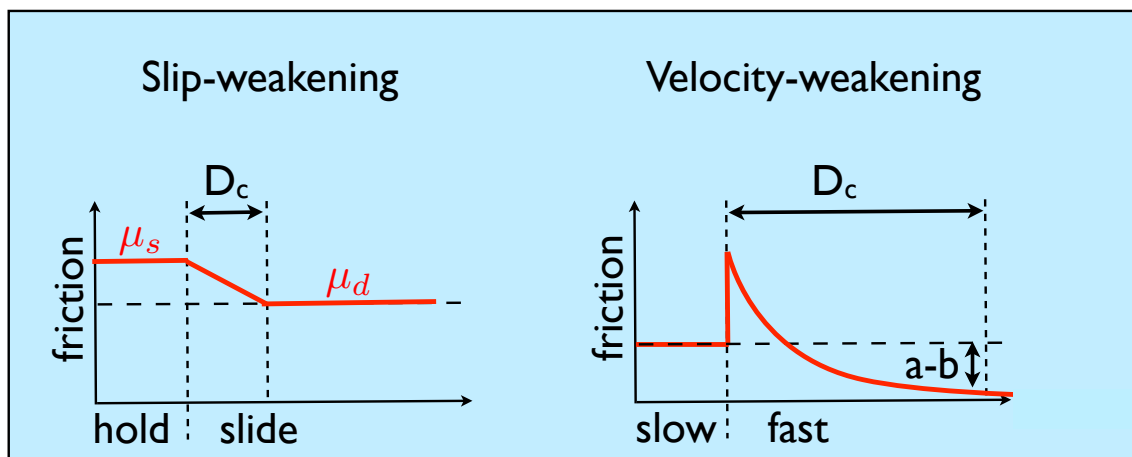
μ increases during sliding

- faster sliding --> stronger fault
--> slows sliding
- leads to stable slip:
no earthquakes can start
- “velocity-strengthening” friction

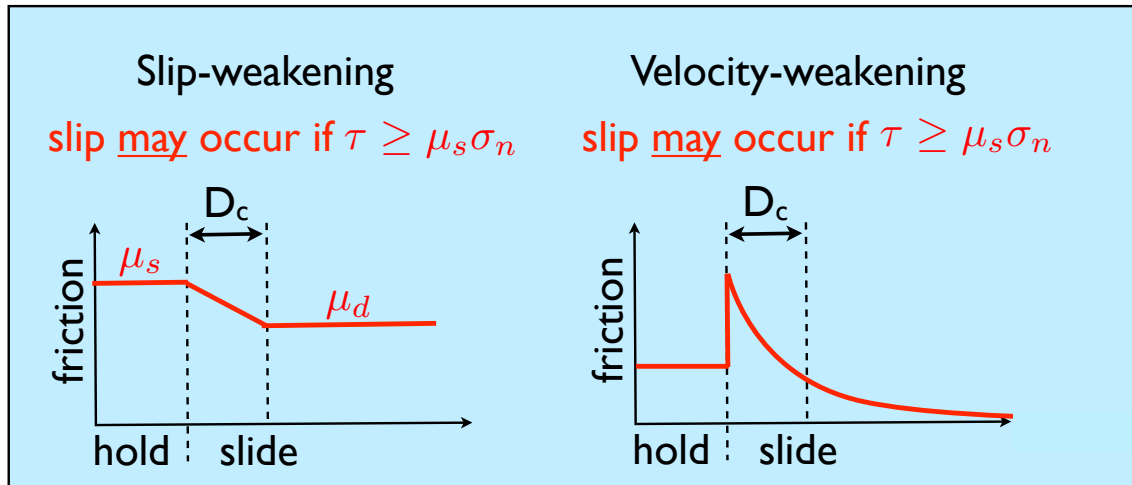


μ decreases during sliding:

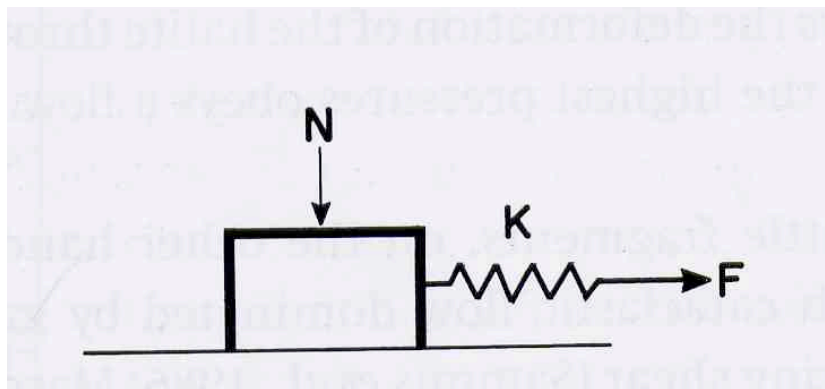
- instability may be possible
- “velocity weakening”
or
“slip weakening”



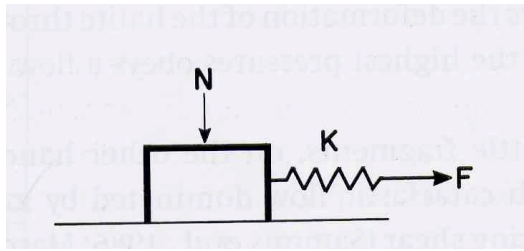
Velocity-weakening or slip-weakening friction:
fault is still not always unstable: there are more required
conditions for instability



Spring-slider activity: Friday



Frictional instability and
earthquakes



This is a battle between the shear force pulling the block
and the friction force resisting it

$$\tau \times A = k \times x = F_{spring}$$

$$\sigma_n \times A \times \mu = N \times \mu = F_{friction}$$

$$F_{spring} + F_{friction} = 0$$

directions these forces are acting?

We will see that sometimes the block slides smoothly and
at other times it repeatedly gets stuck and slides suddenly
(like a fault).

You will learn what controls whether there are
“earthquakes” or not in this system.