

(1)

Important Concepts in GPR

How the EM wave travels in the earth depends upon the ratio

$$\frac{\sigma}{\omega \epsilon}$$

If

$$\boxed{\frac{\sigma}{\omega \epsilon} \ll 1}$$

low loss and the energy propagates as a wave

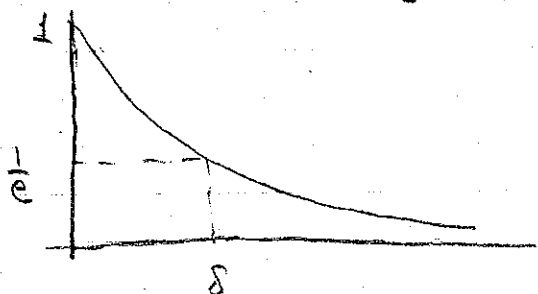
with velocity

$$\boxed{v = \frac{1}{\sqrt{\epsilon \mu}} = \frac{c}{\sqrt{\epsilon_r}}}$$

$c = \text{speed of light}$
 $\mu_r = 1$

and decays as

$$e^{-\alpha z}$$



$$\alpha = \frac{\mu \sigma v}{2} = \frac{\mu \sigma c}{2 \sqrt{\epsilon_r}}$$

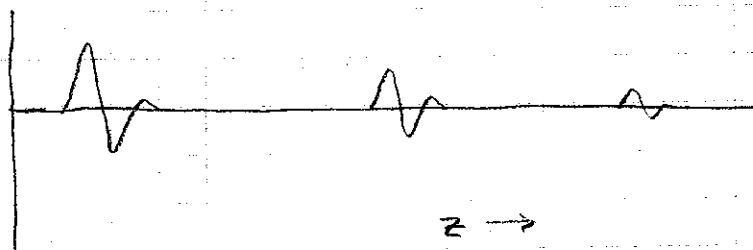
$$\delta = \frac{2 \sqrt{\epsilon_r}}{\mu \sigma c} = \frac{5.31 \sqrt{\epsilon_r}}{\sigma}$$

σ mS/m

$$\boxed{\delta = \frac{5.31 \sqrt{\epsilon_r}}{\sigma} \text{ m}}$$

(σ measured in millisiemens/m)

So



Pulse travels with the same shape but decreases in amplitude

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If

$$\frac{\sigma}{\omega \epsilon} \gg 1$$

then the waves diffuse into the earth. This is the regime of electromagnetics for most other geophysical surveys. (airborne and ground survey systems for minerals or deep penetration)

For these signals

velocity $v = \sqrt{\frac{2\omega}{\mu\sigma}}$

decay constant

$$e^{-\alpha z}$$

$$\alpha = \sqrt{\frac{\omega\mu\sigma}{2}}$$

skin depth

$$\delta = \sqrt{\frac{2}{\omega\mu\sigma}} \approx 500 \sqrt{\frac{1}{\sigma f}}$$

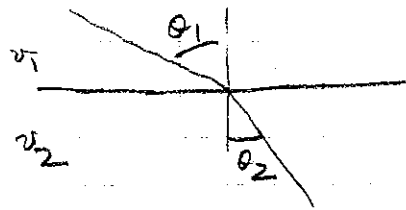
$$\omega = 2\pi f$$

In the diffusive range the waves are mostly attenuated by the time they travel one wavelength into the medium.

wavelength $\lambda = 2\pi\delta$

after one wavelength, amplitude is $e^{-2\pi}$

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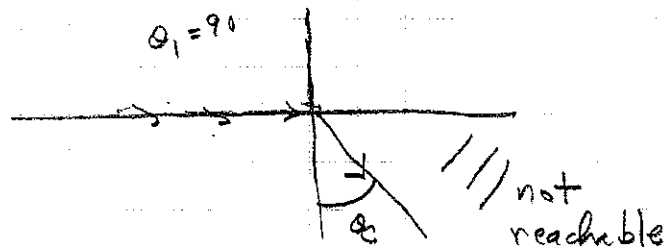
Snell's Law

$$\frac{\sin \theta_1}{v_1} = \frac{\sin \theta_2}{v_2}$$

$$v = \frac{c}{\sqrt{\epsilon_r}}$$

$$\begin{array}{l} \text{air } \epsilon_r = 1 \\ \hline \text{anything } \epsilon_r > 1 \end{array}$$

So energy entering the earth is limited in the angle at which the earth is illuminated

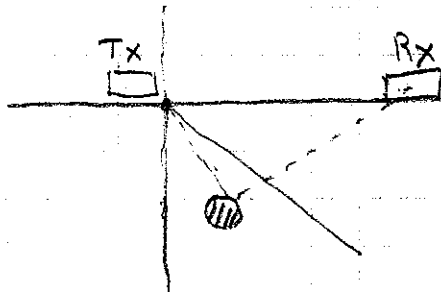


$$\theta_1 = 90^\circ \quad \theta$$

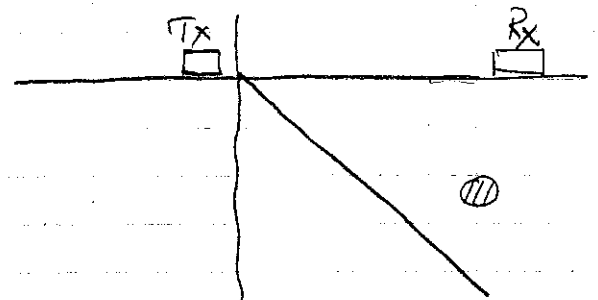
$$\frac{1}{v_1} = \frac{\sin \theta_c}{v_2}$$

$$\boxed{\sin \theta_c = \frac{v_2}{v_1}}$$

Suppose two cases



Object is inside the cone of illumination, there will be some scattered energy.

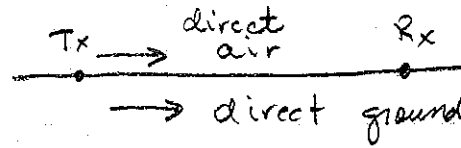


Object is outside the cone of illumination, there will be no scattered energy.

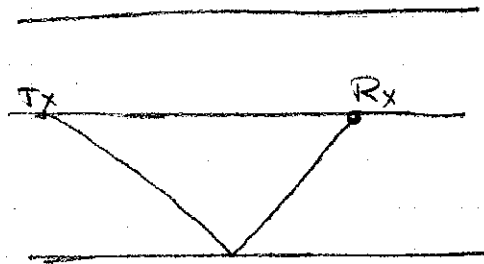
(4)

Ray Paths.

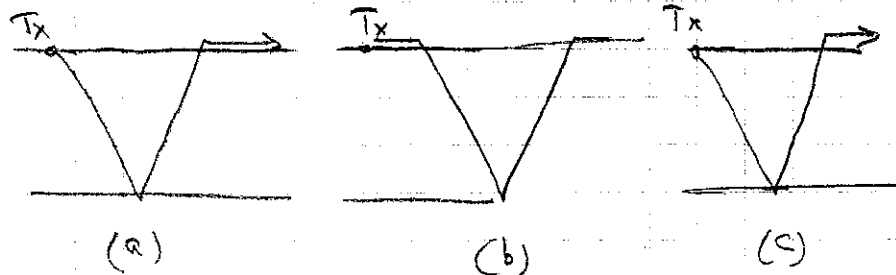
The ray paths



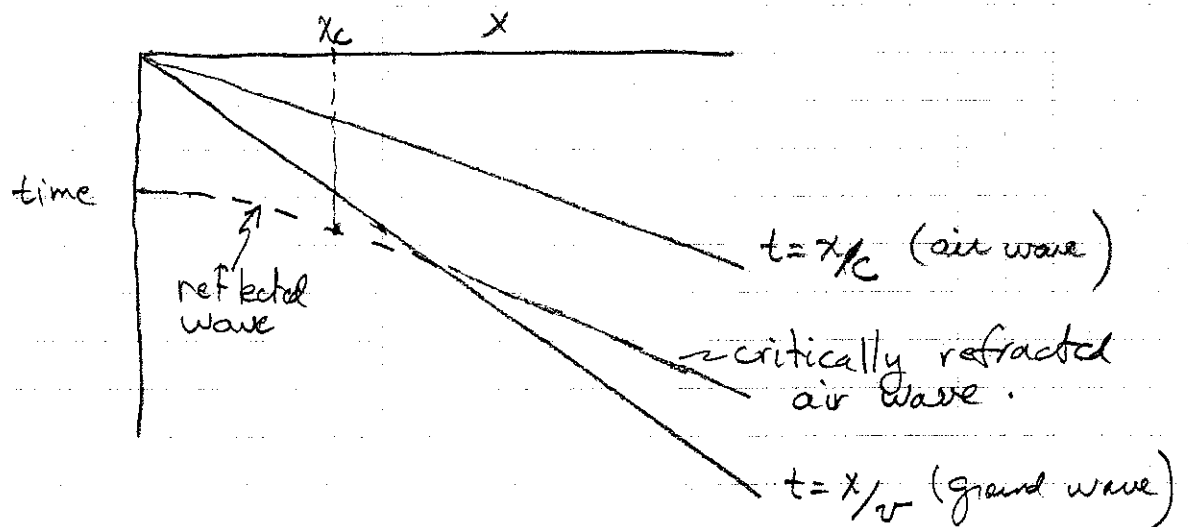
Reflection

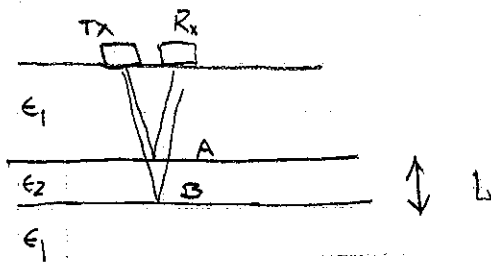


Refraction



The arrivals as a function of separation distance are



Resolution

Suppose we had a thin layer and we wanted to detect it
 Reflection coefficient at the top (A)

$$r = \frac{\sqrt{\epsilon_2} - \sqrt{\epsilon_1}}{\sqrt{\epsilon_2} + \sqrt{\epsilon_1}}$$

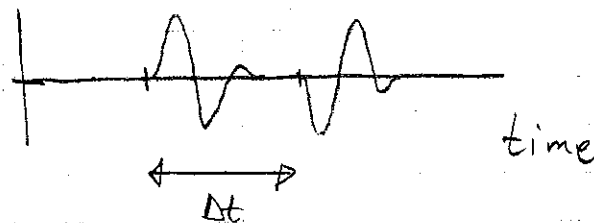
(going from medium (1)
to medium (2))

Reflection coefficient at the bottom (B) is

$$\frac{\sqrt{\epsilon_1} - \sqrt{\epsilon_2}}{\sqrt{\epsilon_1} + \sqrt{\epsilon_2}} = -r$$

(going from medium (2)
to medium (1))

So the radar signal looks like

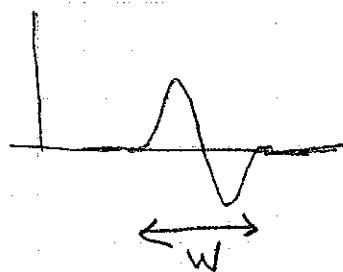
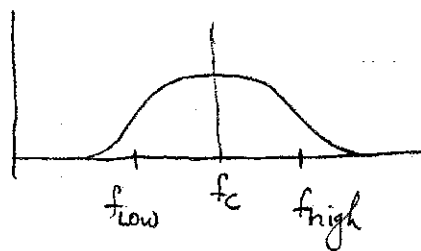


Separation in time is equal to the 2-way travel time through the layer.

$$\Delta t = \frac{2L}{v_2}$$

Remember the GPR wavelet

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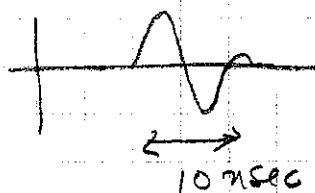


Width in time

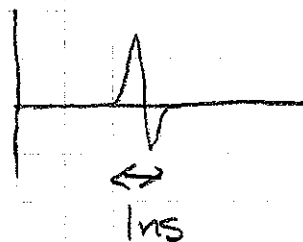
$$W \approx \frac{1}{f_c}$$

seconds

$$f_c = 100 \text{ MHz}$$



$$f_c = 1000 \text{ MHz} = 1 \text{ GHz}$$

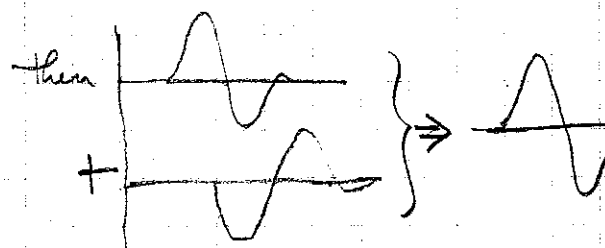


To detect the thin layer

$$\Delta t = \frac{2L}{v_2} > \frac{W}{2}$$

or

$$L > \frac{W v_2}{4}$$



Suppose $\epsilon_2 = 25$

for

f_c
100 MHz
1000 MHz

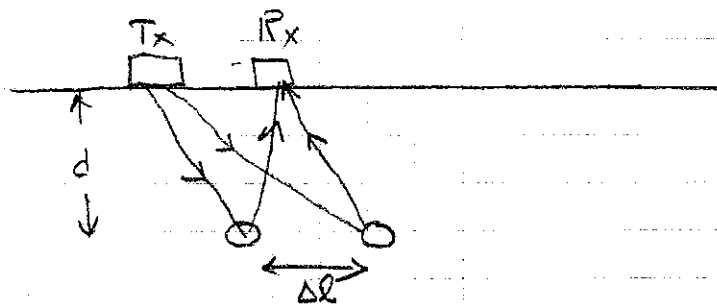
W
10 nsec
1 nsec

L
0.15 m = 15 cm
0.015 m = 1.5 cm

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So, vertical resolution depends upon the frequency of the GPR unit. For a 1 GHz system you can find layers that are a few cm in thickness.

Horizontal Resolution

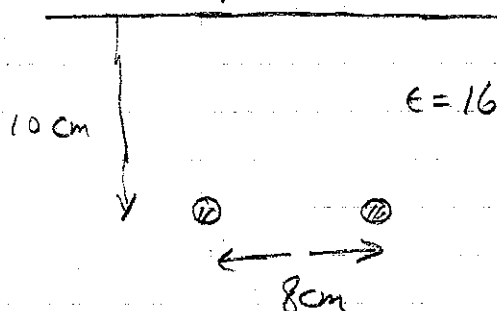


Again, ΔL must be large enough so there is a significant difference between the arrival times from the two objects. We find that

$$\Delta L > \sqrt{\frac{d v W}{2}}$$

$$v = \frac{c}{\sqrt{\epsilon}} \quad W = \frac{1}{f_c}$$

Example: Two utility cables buried 10 cm below the surface. Can we see them?



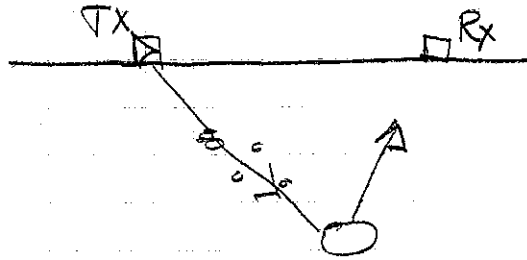
f_c	W	ΔL
100 MHz	10 nsec	0.19 m = 19 cm
1000 MHz	1 nsec	0.06 m = 6 cm

So you could resolve the two cables with a 1000 MHz system but not with a 100 MHz system.

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Attenuation: How far can signals travel?

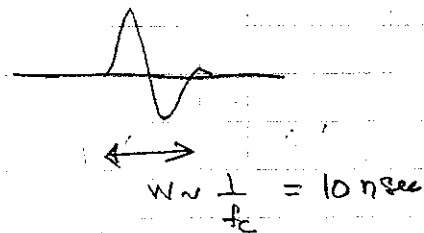
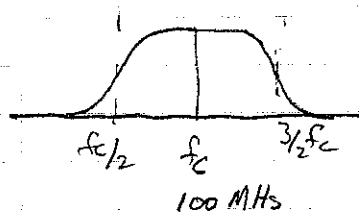
See cartoon plot: Important elements



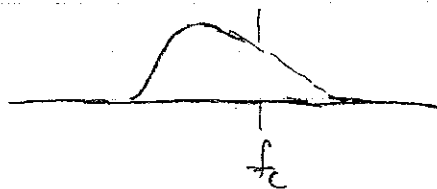
- (1) Spherical spreading of the wave
- (2) Scattering by inhomogeneities in the background
- (3) Ohmic losses $\delta = \frac{5.31 \sqrt{\epsilon_r}}{\sigma}$
- (4) Scattering from the object

Net result: higher frequencies are attenuated faster than lower frequencies

Remember



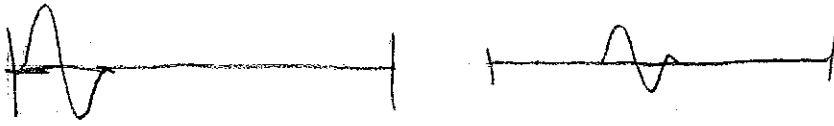
but if high frequencies are attenuated



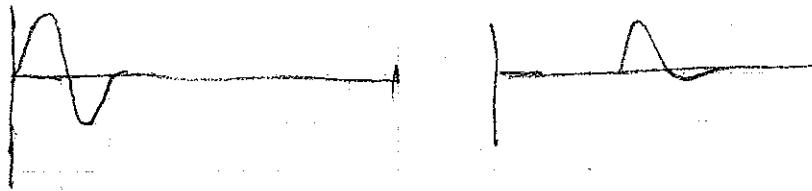
The larger the conductivity the greater the attenuation effects

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For low loss media, the wavelet keeps its shape but loses amplitude as it travels



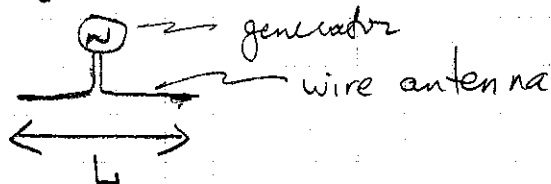
For high loss media, the wavelet also changes shape



So conductivity of the background is very important

Other important points about GPR.

(1) Antenna Size. The transmitter for a GPR is an electric dipole



$$L \approx \frac{\lambda}{2} = \frac{c}{2f_c}$$

$$\lambda = cT = \frac{c}{f} \quad \begin{array}{l} T = \text{period} \\ f = \text{freq.} \end{array}$$

So higher frequency radars can have smaller antennae

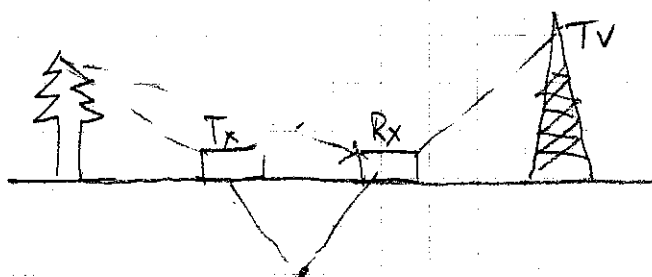
f_c	L
100 MHz	1.5 m
1000 MHz	.15 m = 15 cm

(2) Antennas have a directionality with respect to how they put energy into the earth.

Also the source function for the antenna depends upon the ground permittivity.

This is worthwhile remembering but is too complicated to explore in detail here.

(3) Antennas may be shielded or unshielded.



If antenna is not shielded then you could see reflections from trees, fences ..., and get direct signals from TV's or cell phones.

Small units can be shielded. More difficult for larger units.